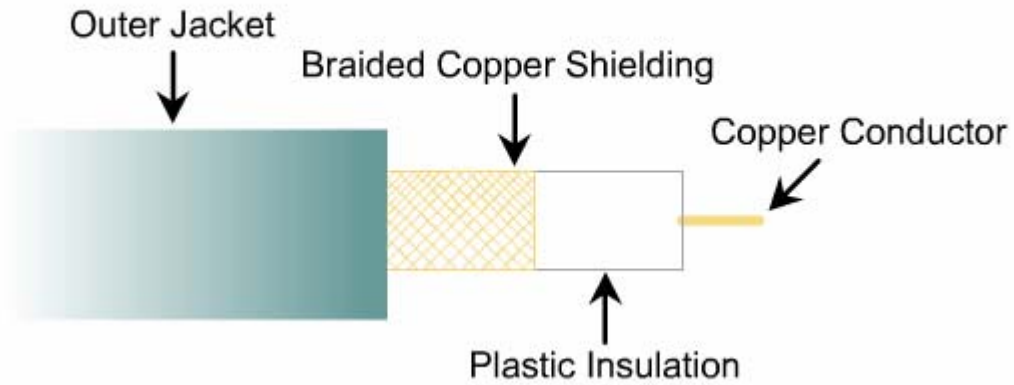
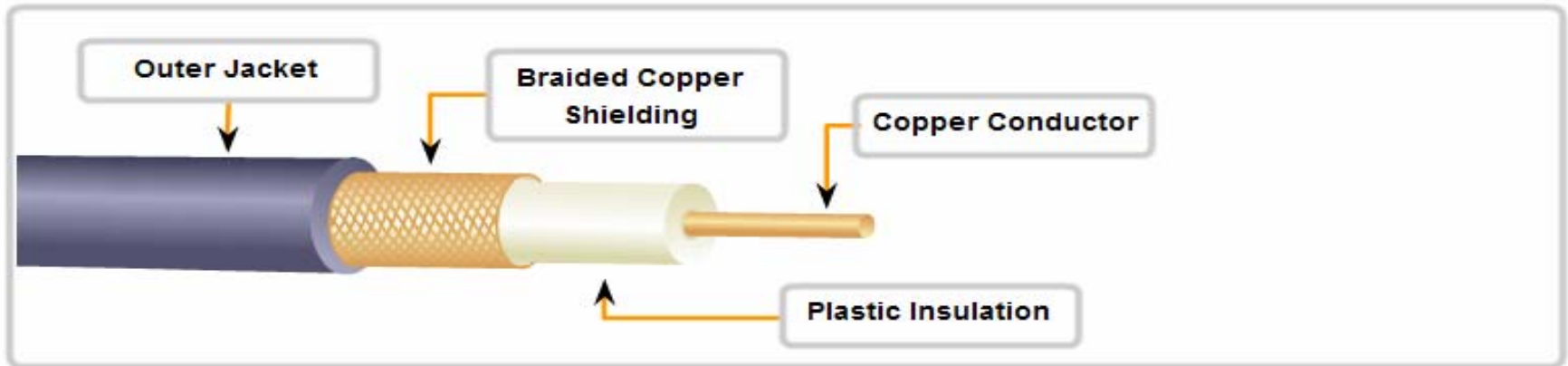


Coaxial Cable

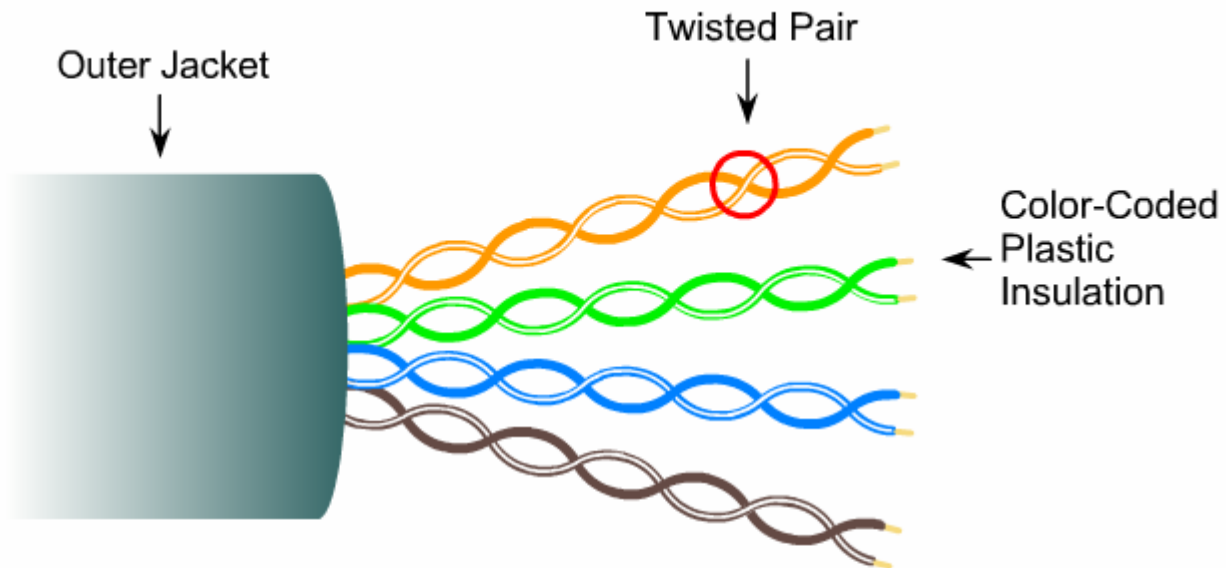


- Speed and throughput: 10 - 100 Mbps
- Cost: Inexpensive
- Media and connector size: Medium
- Maximum cable length: 500m

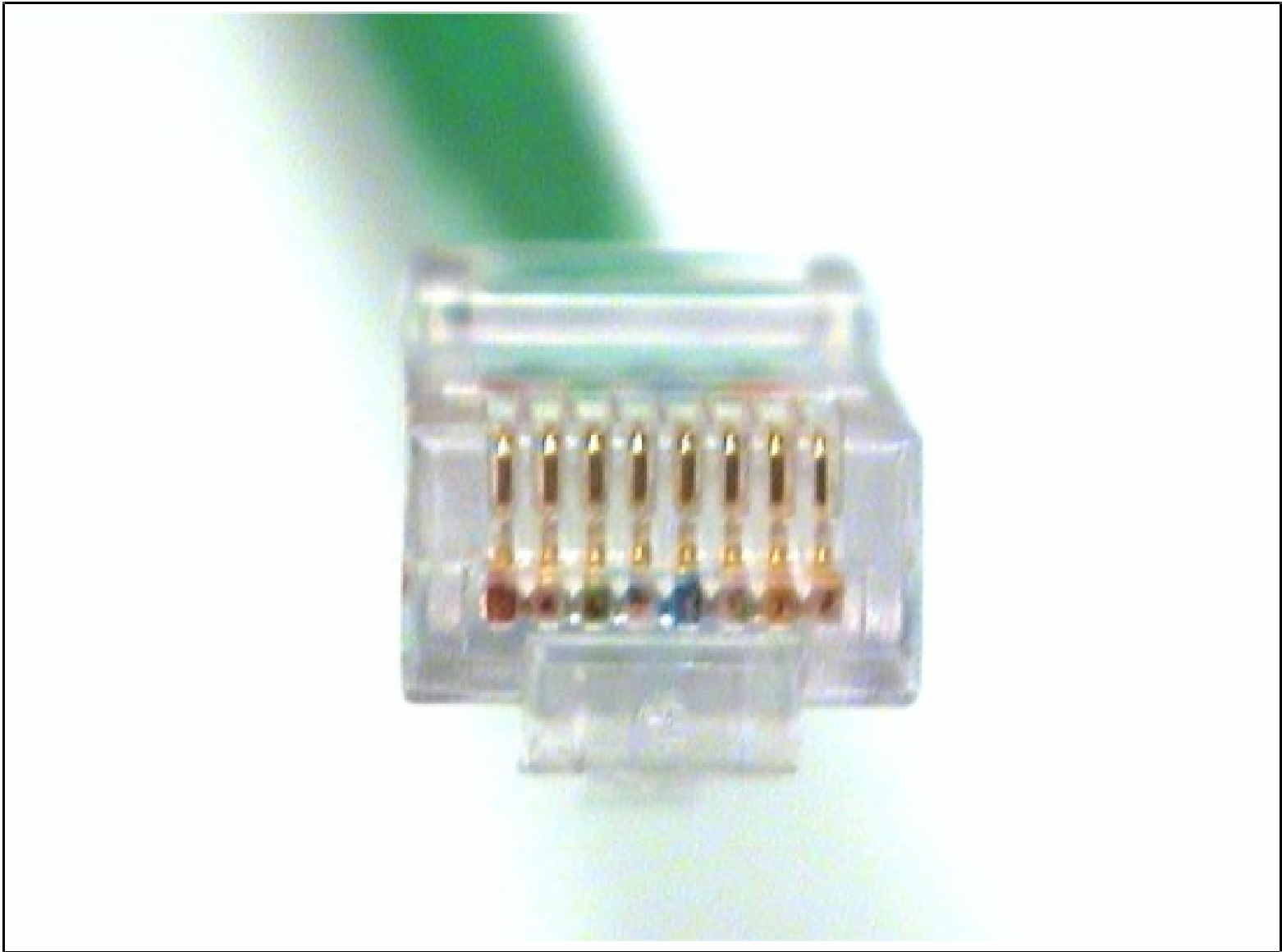
Coaxial Cable Design

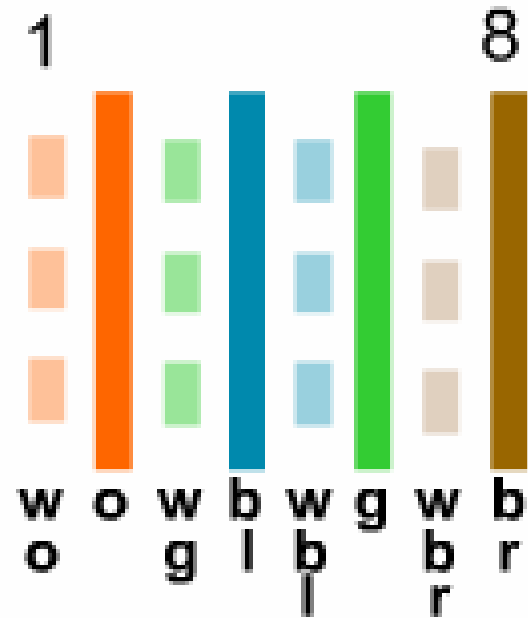


Unshielded Twisted-Pair Cable



- Speed and throughput: 10 - 100 - 1000 Mbps (depending on the quality/category of cable)
- Cost: Least Expensive
- Media and connector size: Small
- Maximum cable length: 100m





Wires on cable ends
are in same order.

Use straight-through cables for connecting:

Switch to router

Computer to switch

Computer to hub

Hub to router



The orange wire pair and the green wire pair switch places on one end of the cable.

Use crossover cables for connecting:

Switch to switch

Switch to hub

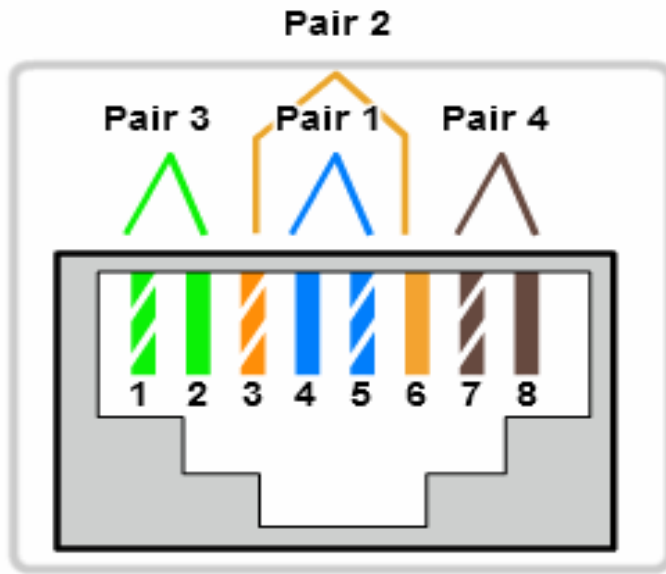
Hub to hub

Router to router

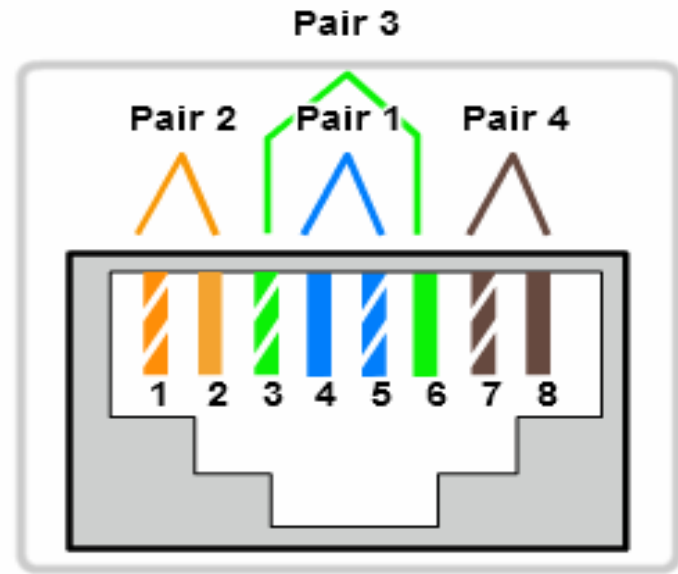
Computer to computer

Computer to router

RJ45 T568A & T568B Termination



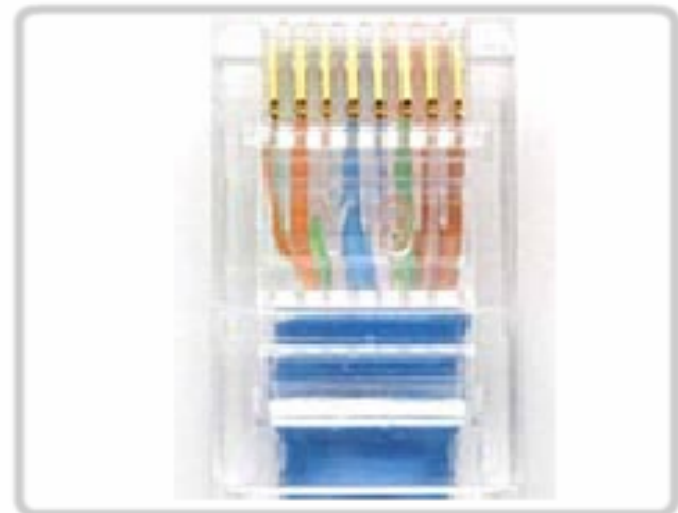
T568A



T568B

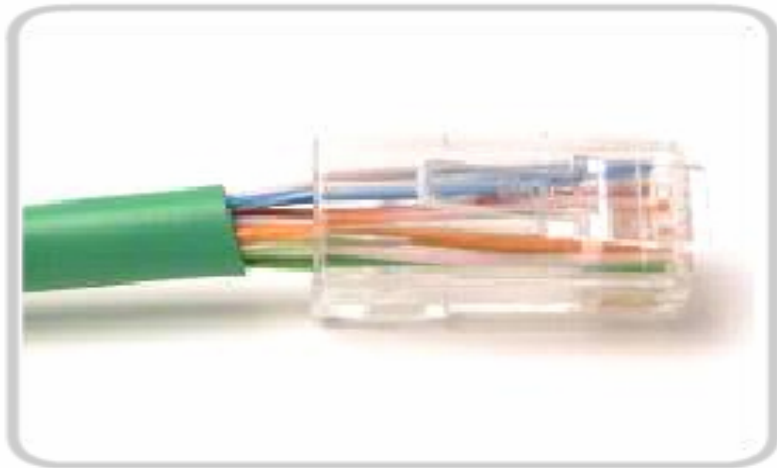


T568A
(Top View)

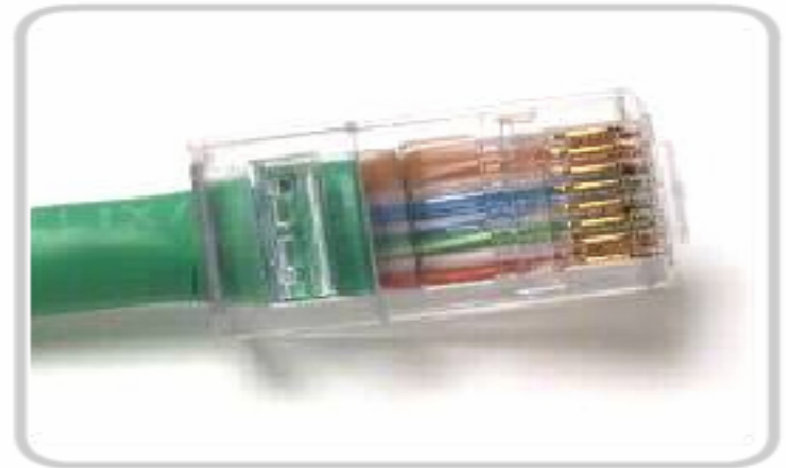


T568B
(Top View)

Copper Media Connectors RJ45 Termination



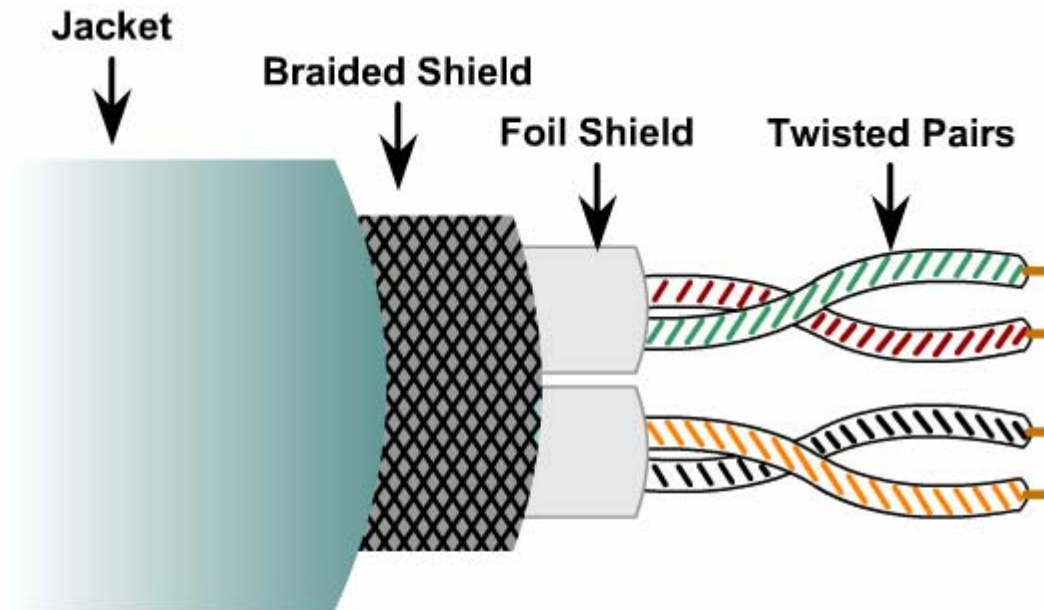
Bad connector - Wires are untwisted for too great a length.



Good connector - Wires are untwisted to the extent necessary to attach the connector.

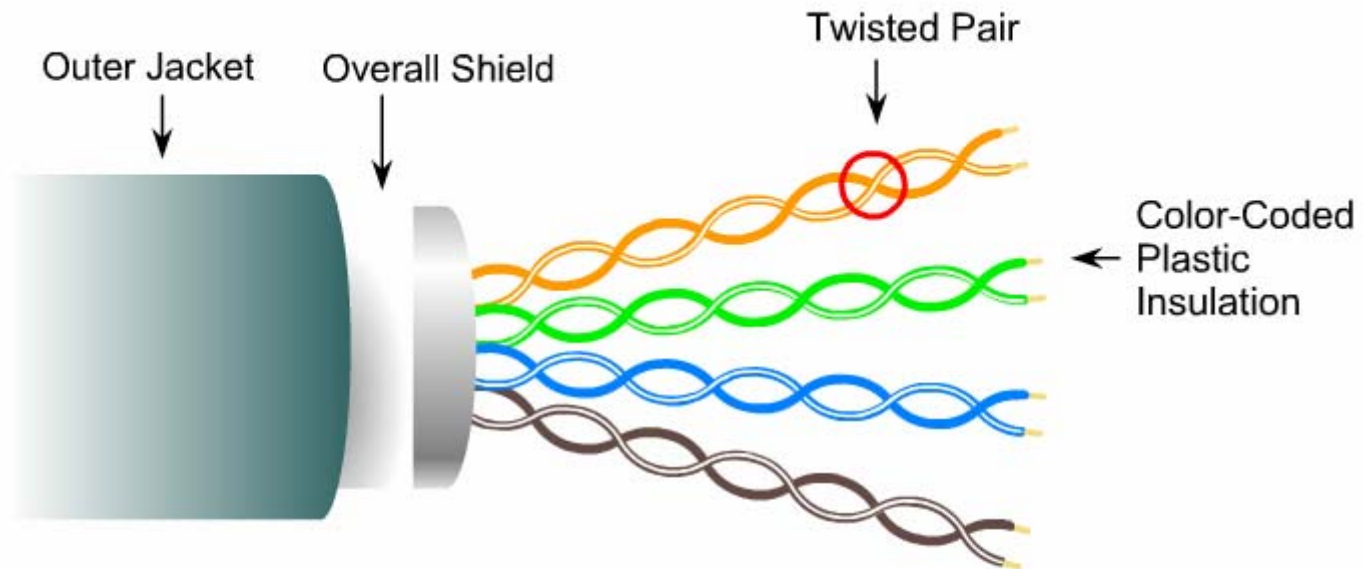
Improper cable termination can impact transmission performance.

Shielded Twisted-Pair Cable



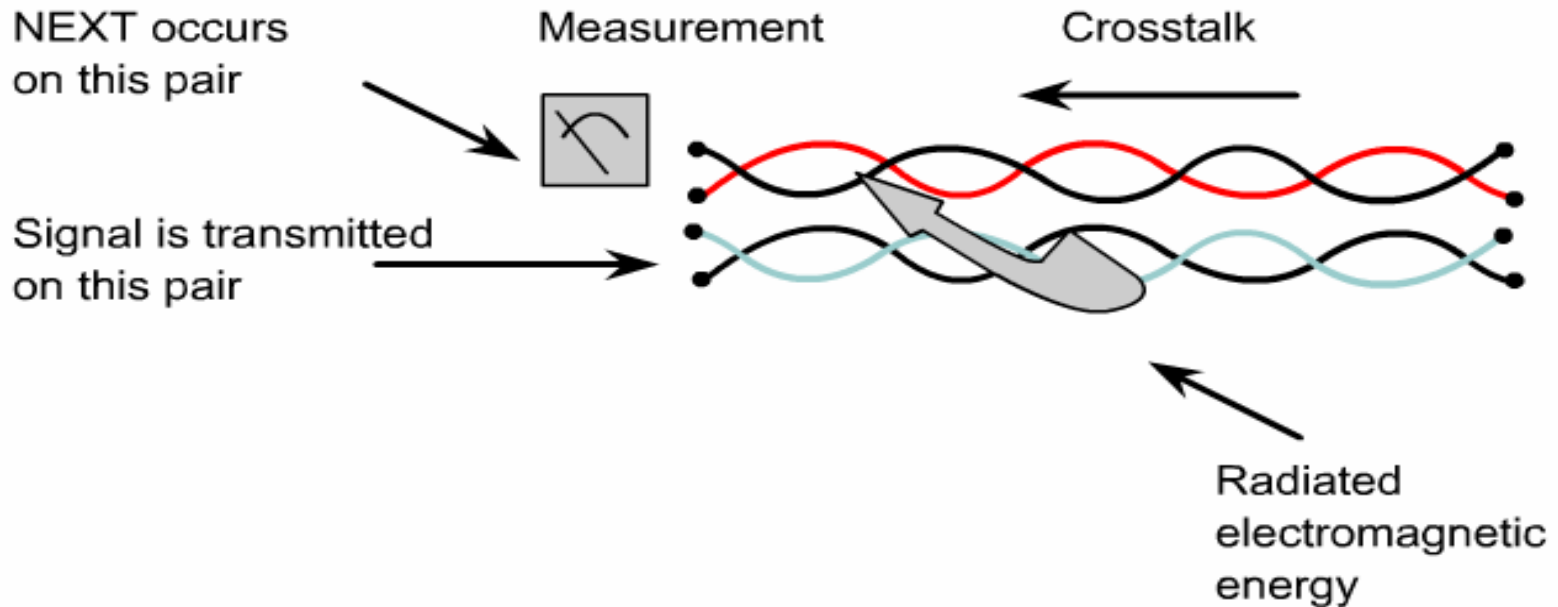
- Speed and throughput: 0 - 100 Mbps
- Cost: Moderate
- Media and connector size: Medium to Large
- Maximum cable length: 100m

ScTP (Screened Twisted Pair)



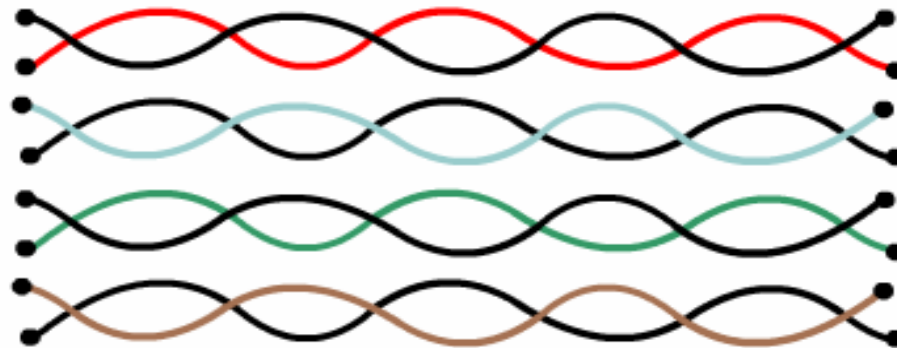
- Speed and throughput: 0 - 100 Mbps
- Cost: Moderately Expensive
- Media and connector size: Medium to Large
- Maximum cable length: 100m

Near-End Crosstalk (NEXT)



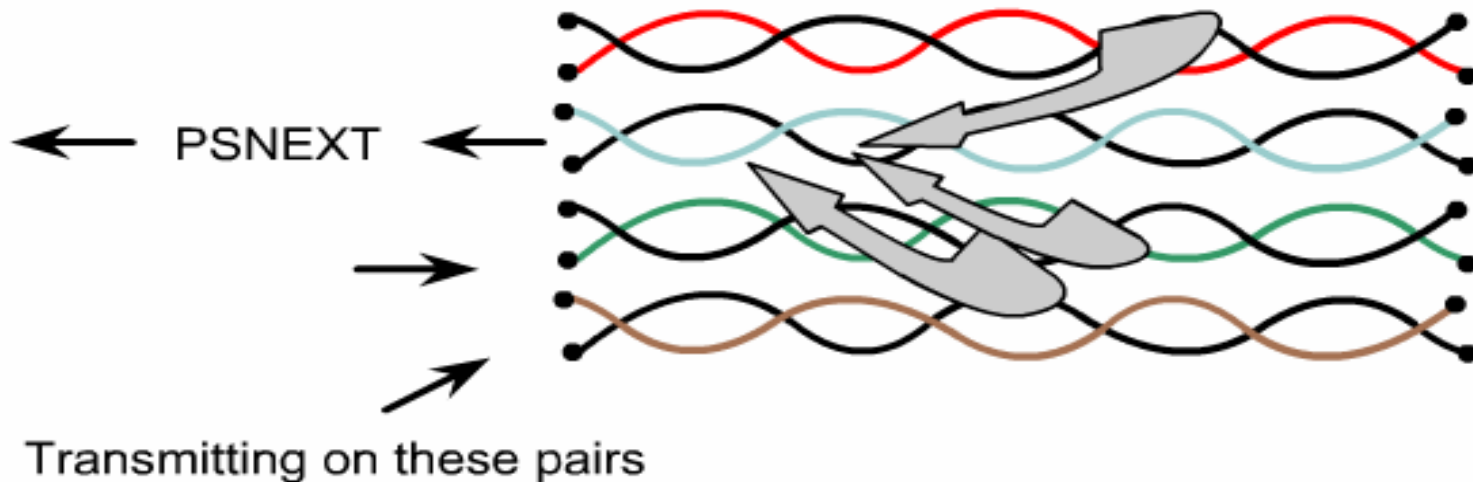
Far-End Crosstalk (FEXT)

Transmitting on
this pair

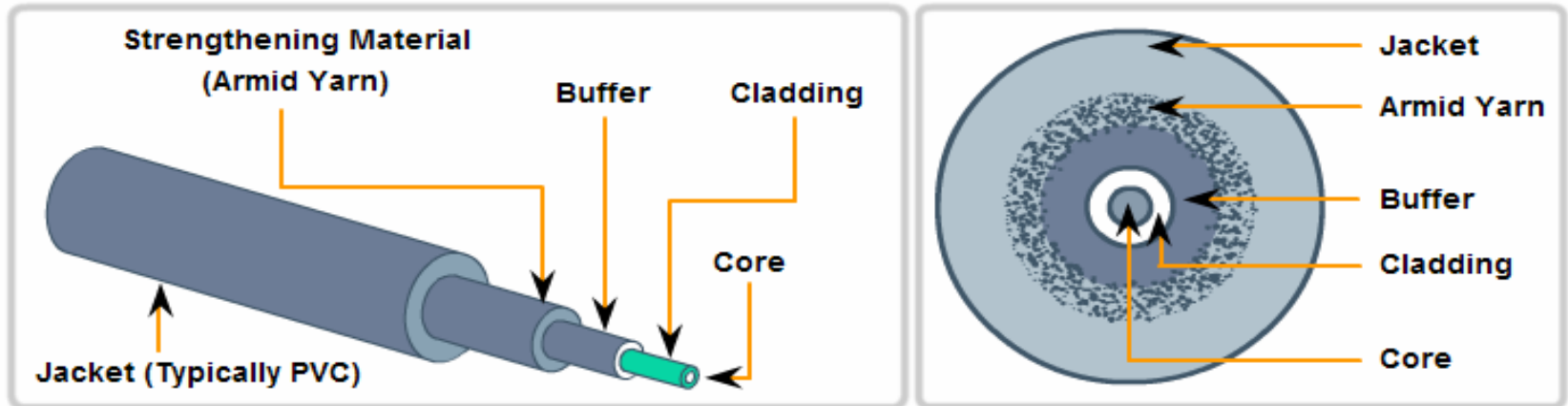


Generates weak
FEXT on the other
pairs

Power Sum NEXT (PSNEXT)



Fiber Media Cable Design

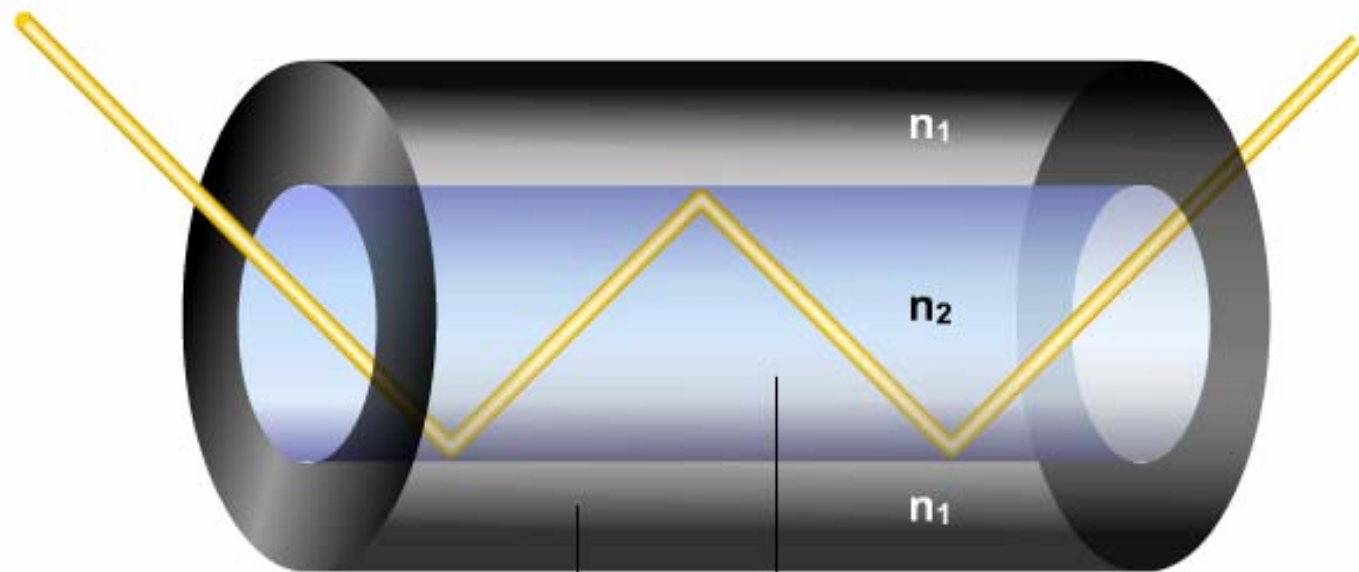


SECTION

Rollover to change perspective.



Fiber Connectors

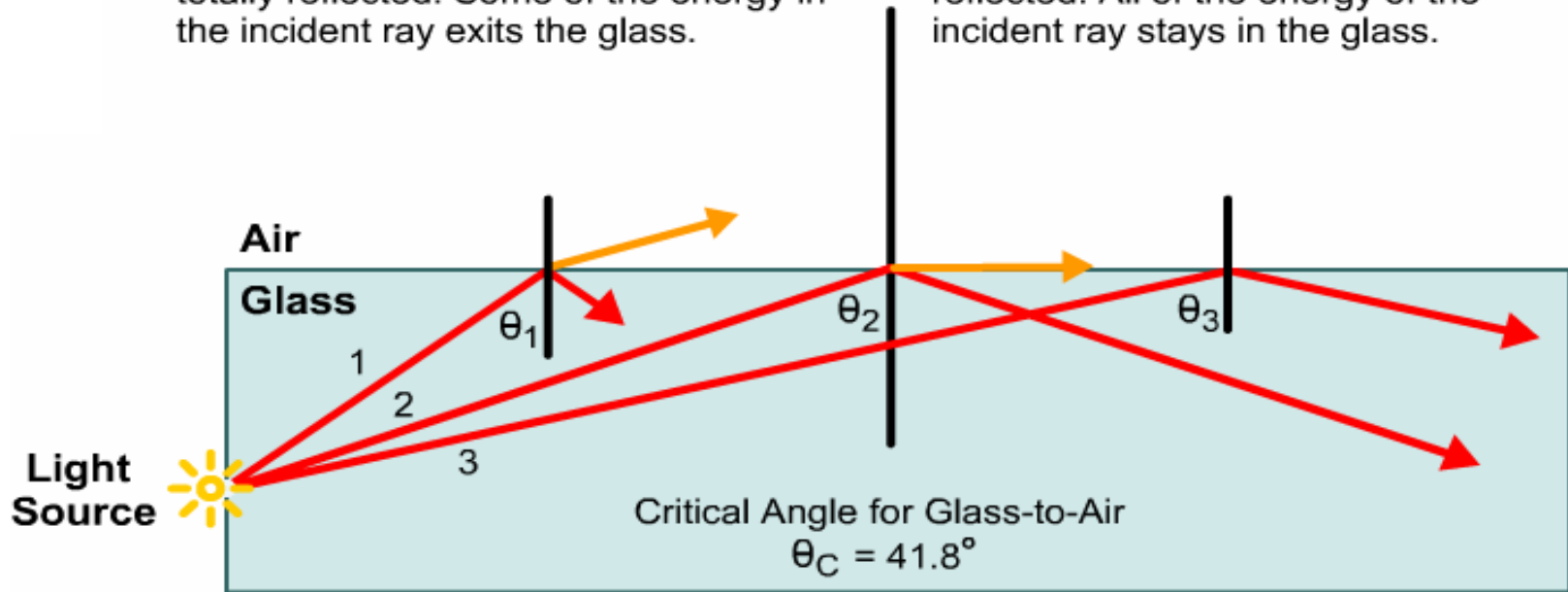


Cladding

Core

Light incident at any angle smaller than or equal to the critical angle is not totally reflected. Some of the energy in the incident ray exits the glass.

Light incident at any angle greater than the critical angle is totally reflected. All of the energy of the incident ray stays in the glass.

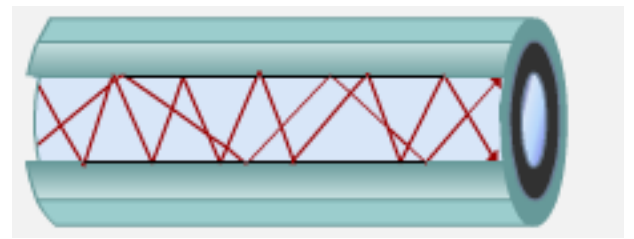
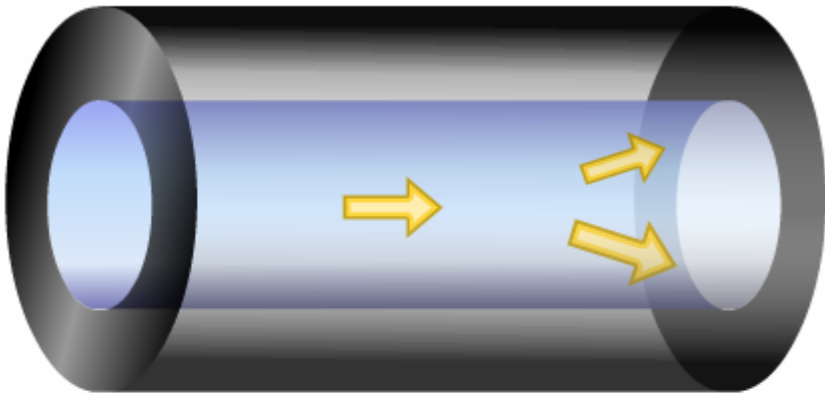


Ray 1: $\theta_1 < \theta_c$, so ray reflects and refracts

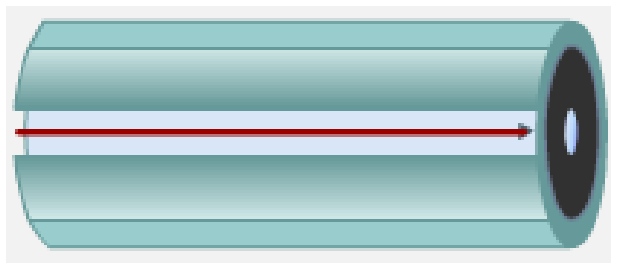
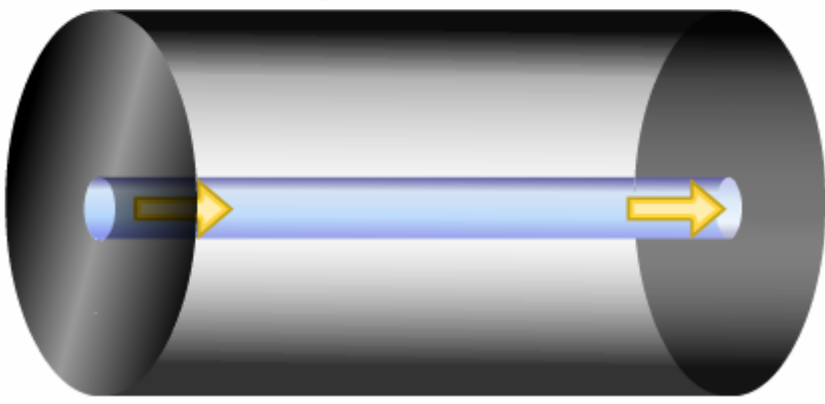
Ray 2: $\theta_2 = \theta_c$, so ray reflects and refracts

Ray 3: $\theta_3 > \theta_c$, so ray is totally internally reflected

Multimode



Single Mode

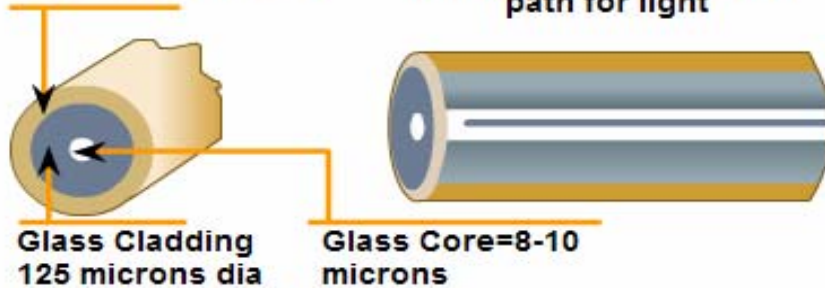


Fiber Media Modes

Single-Mode

Polymeric Coating

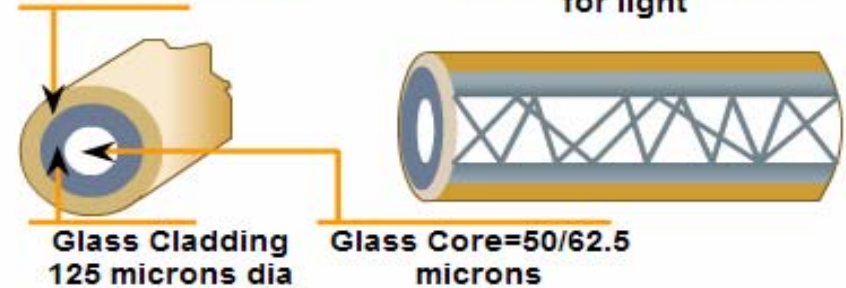
Produces single straight path for light



Multimode

Polymeric Coating

Allows multiple paths for light



- Small Core
- Less Dispersion
- Suited for long distance applications (up to 100 km, 62,14 mi.)
- Uses lasers as the light source often within campus backbones for distance of several thousand meters

- Larger core than single-mode cable (50 microns or greater)
- Allows greater dispersion and therefore, loss of signal
- Used for long distance application, but shorter than single-mode (up to ~2km, 6560 ft)
- Uses LEDs as the light source often within LANs or distances of couple hundred meters within a campus network

Fiber Media Connectors

ST Connector



Straight Tip (ST) connector is used with single-mode fiber

SC Connector



Subscriber Connector (SC) is used with multimode fiber

Single-Mode (LC)



Single-Mode Lucent Connector (LC)

Multimode (LC)



Multimode LC Connector

Duplex Multimode (LC)



Duplex Multimode LC Connector

Wireless Media Standards and Types



- 802.11
- 802.11b
- 802.11a
- 802.11g

